

A Dynamic Model of Sponsored Search



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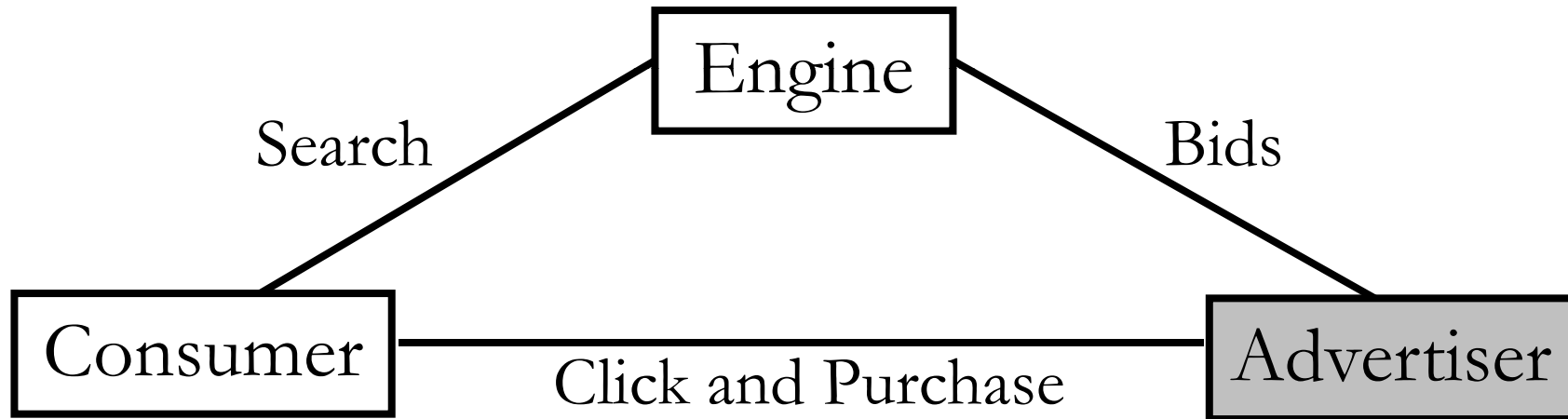
Research Goals

- Framework to assess effect of search engine strategy on its revenues
 - Bids and clicks jointly determine search revenues
 - Using click histories, assess how consumers search
 - Using bid histories, impute advertisers' expected profit for a key word advertisement

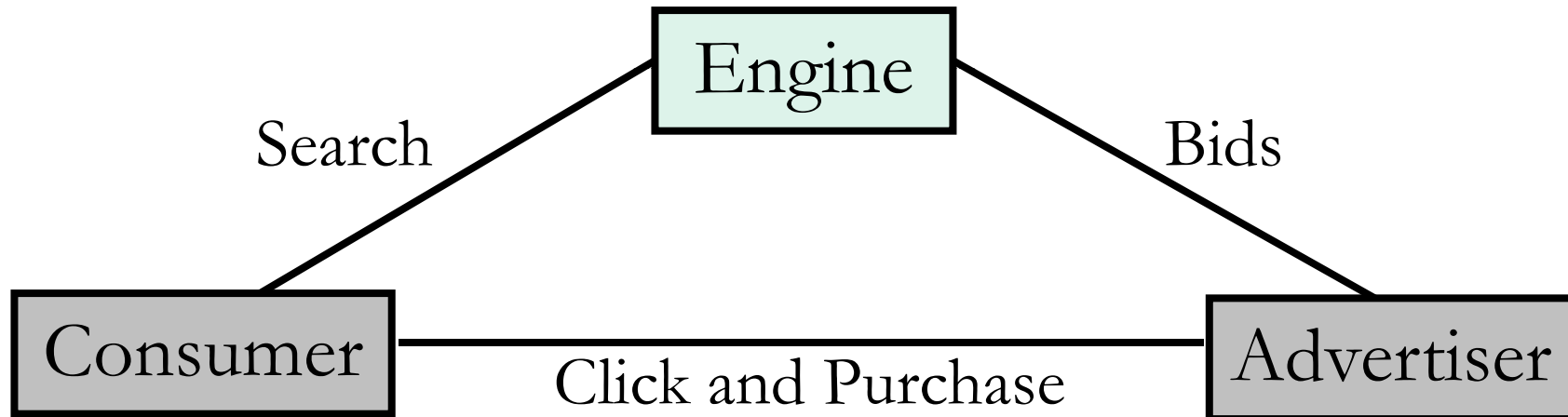
Research Implications

- Marketing to searcher/consumer
 - Webpage design: sort, filter, rank, etc.
- Marketing to advertiser
 - Market intelligence: search engine knows person's ad clicks, advertisers do not
 - Targeting: bid by key word and segment
 - Auction mechanism: first or second price

Prior Literature



This Research



Data

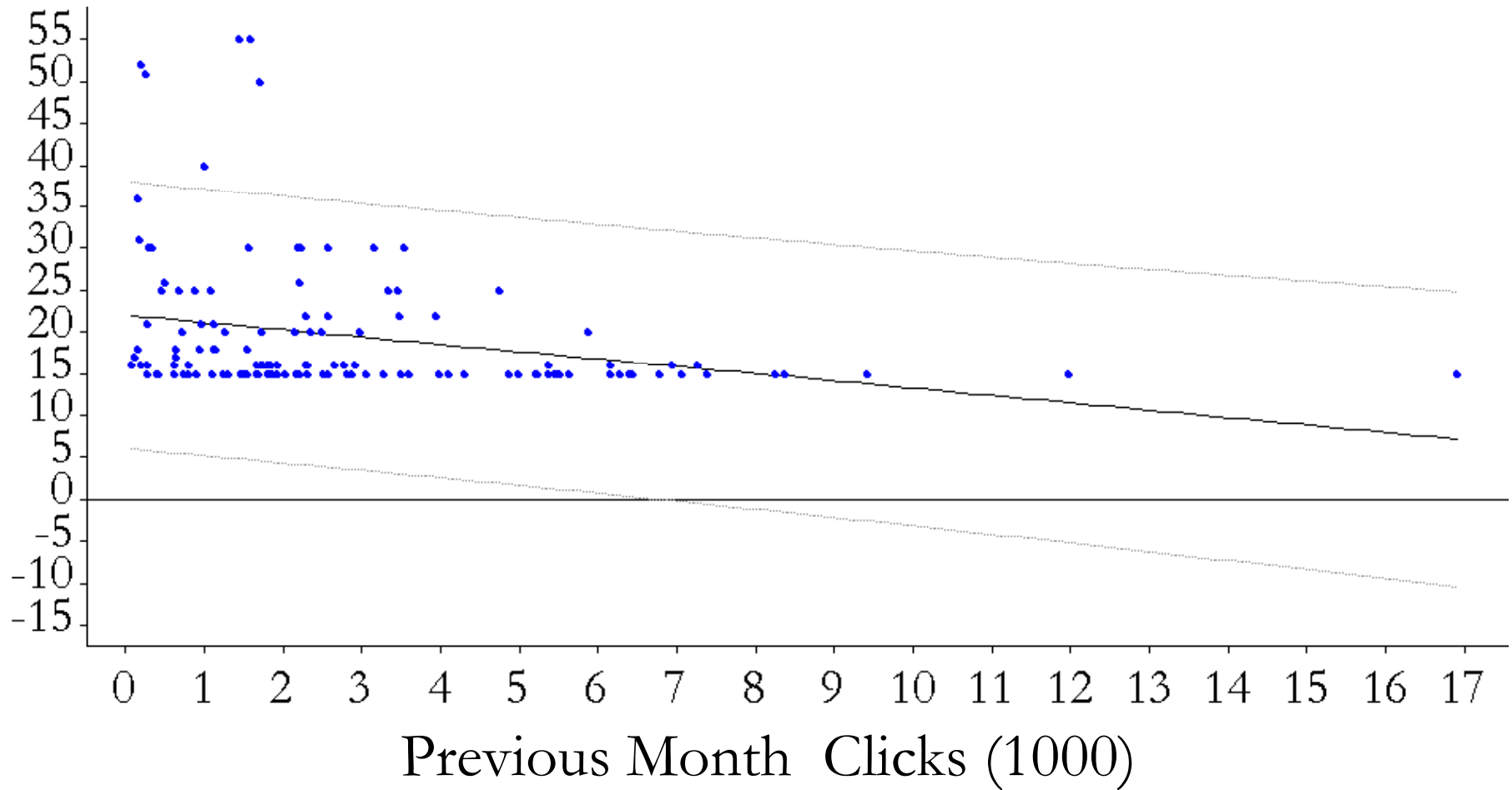
- Advertiser
 - 32 months for 21 bidders
 - Bid level, time of bid, slot positions, total clicks
 - Product attributes (downloadable software)
- Consumer
 - 4 months
 - Browsing and click history

Bidding Rules

- Monthly auction, simultaneous bids
- Top 5 win sponsored slots in current period
- Winners pay their bids for each click
- Bidders ranked by $\text{bid} * \text{last period clicks}$
 - Hence, bidding problem is dynamic

Advertiser Behavior

Bid Amount (Cents)



Advertiser Data

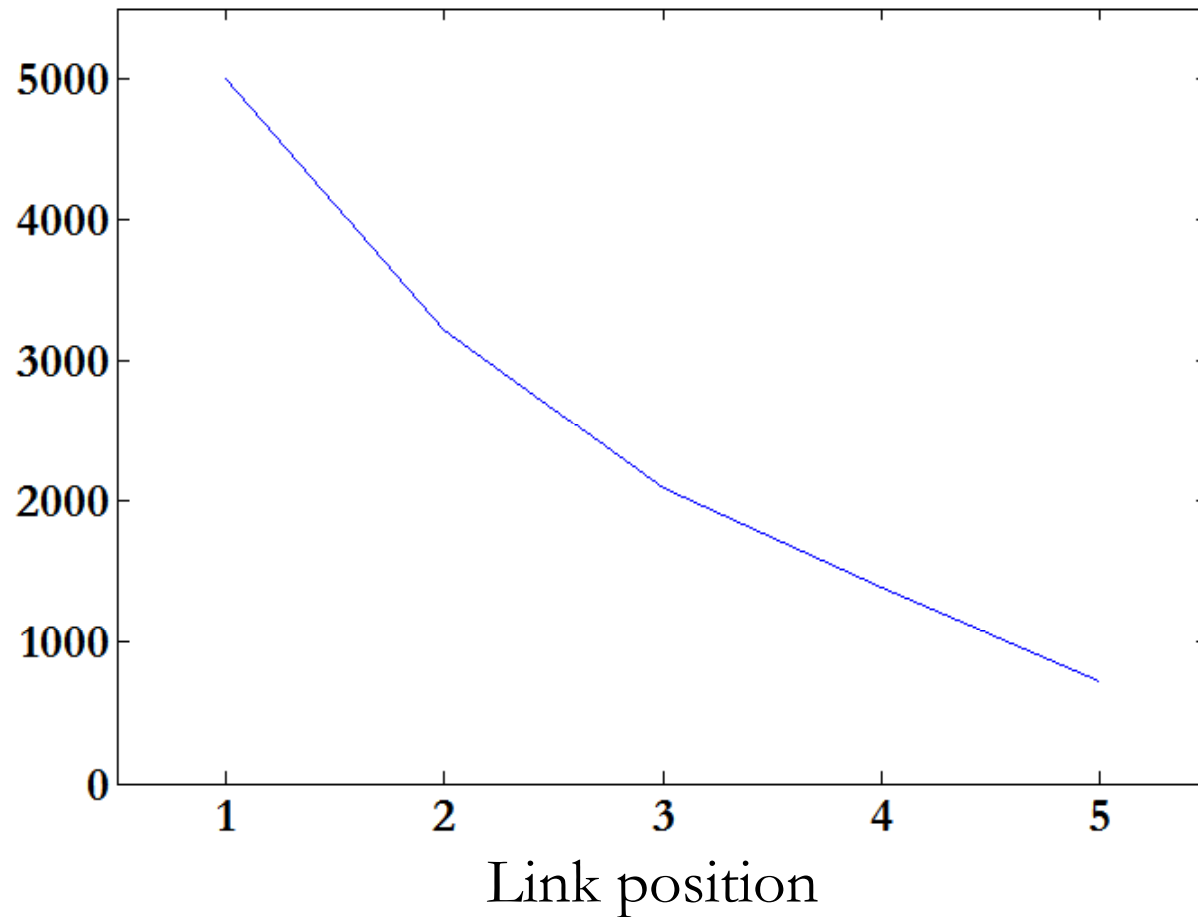
	Mean	Std. Dev.	Minimum	Maximum
Non-zero Bids (¢)	19.55	8.32	15	55
Non-zero Bids/Bidder	21.78	10.46	1	30
All Bids (¢)	8.14	11.04	0	55
Bids/Bidder	23.13	9.68	1	32

Product Attributes Data

	Mean	Std. Dev.	Minimum	Maximum
All Products				
Non-trial Version Price \$	16.65	20.43	0	150
Expert Rating (if rated)	3.87	0.81	2	5
Average Consumer Rating (if rated)	3.89	1.31	1	5
Months Lapse Since Last Update	15.31	9.88	1	31
Compatibility Index	3.29	1.47	0	5
Bidders' Products				
Non-trial Version Price \$	21.97	15.87	0	39.95
Expert Rating (if rated)	4	0.50	3	5
Average Consumer Rating (if rated)	4.06	0.91	2.5	5
Months Lapse Since Last Update	2.38	0.66	1	3
Compatibility Index	3.51	1.51	0	5

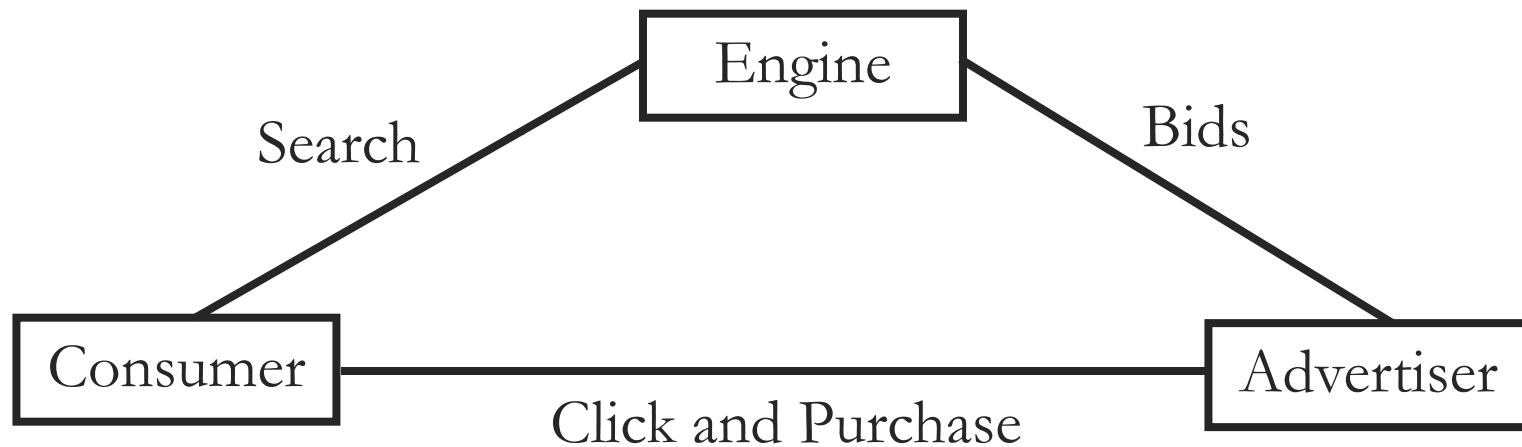
Consumer Click Data

Mean clicks per product per month



Model Overview

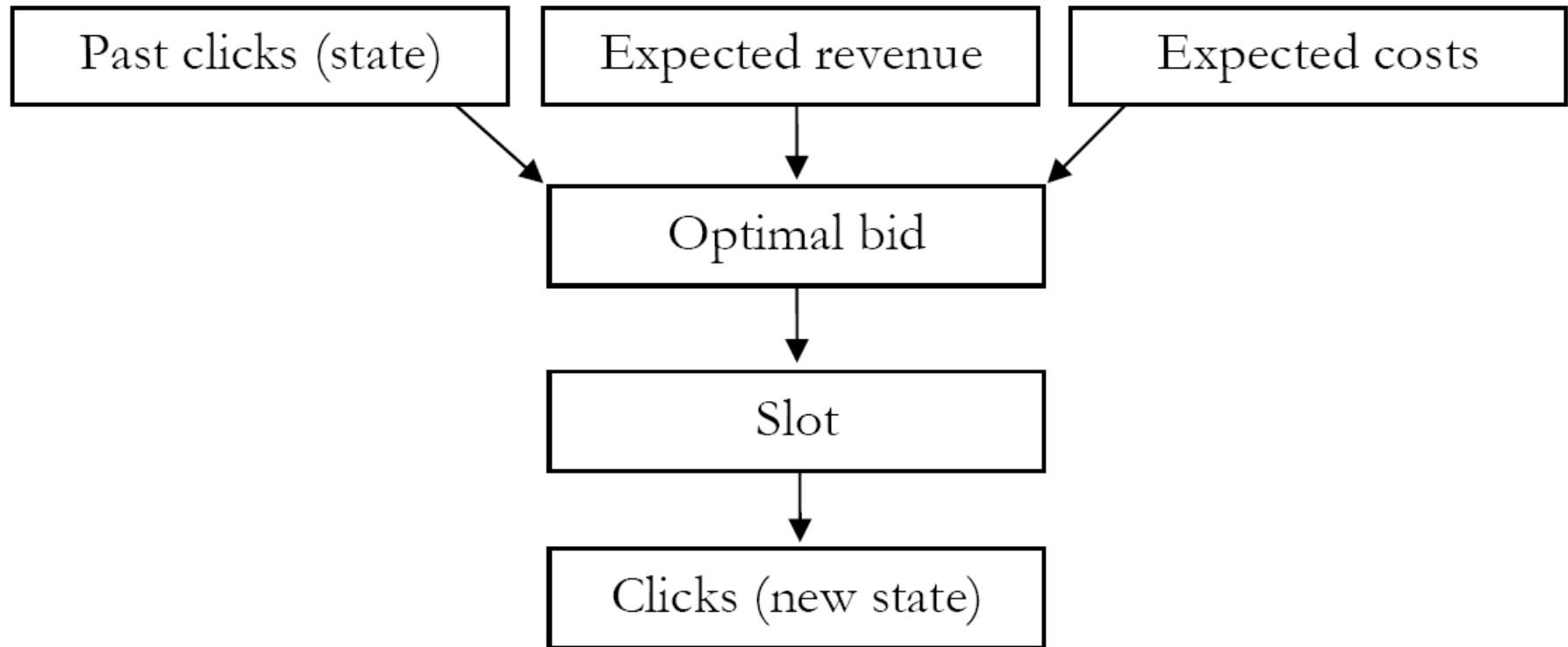
Stage 1: Search Engine



Stage 3: Consumers
Click to max utility

Stage 2: Advertisers
Bid to max
discounted profits

Stage 2: Advertiser Model



Advertiser Revenues and Costs

- Monthly revenues: $v_j^t d_j^t$
 - $v_j^t = X_j^t \theta + f_j + r_j^t$ is click value to infer
 - d_j^t are clicks from consumer model
 - j is firm, t is month and r are random terms
- Monthly costs if win: $b_j^t d_j^t$
 - b_j^t is the current period's bid (decision variable)
 - No costs per click if lose

Advertiser Period Profits

- Monthly profit = paid prof. + organic prof.

$$\begin{aligned} & \mathbf{E}\pi_j(\mathbf{b}^t, \mathbf{s}^t, \mathbf{X}^t, r_j^t; \theta, f_j) \\ = & \sum_{k=1}^K \Pr(k|b_j^t, \mathbf{b}_{-j}^t, \mathbf{s}^t, \mathbf{X}^t) \cdot (v_j^t - b_j^t) \cdot d(k, X_j^t; \Omega_c) \\ & + \sum_{k=K+1}^{\bar{N}} \Pr(k|b_j^t, \mathbf{b}_{-j}^t, \mathbf{s}^t, \mathbf{X}^t) \cdot v_j^t \cdot d(k, X_j^t; \Omega_c) \end{aligned}$$

probability
getting slot k

value per
click

clicks (from
consumer model)

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Advertiser Total Profit

- Total profits are discounted sum of period profits:

$$V(d_j^t, b_j^t, v_j^t | \mathbf{s}^t, \mathbf{X}^t)$$

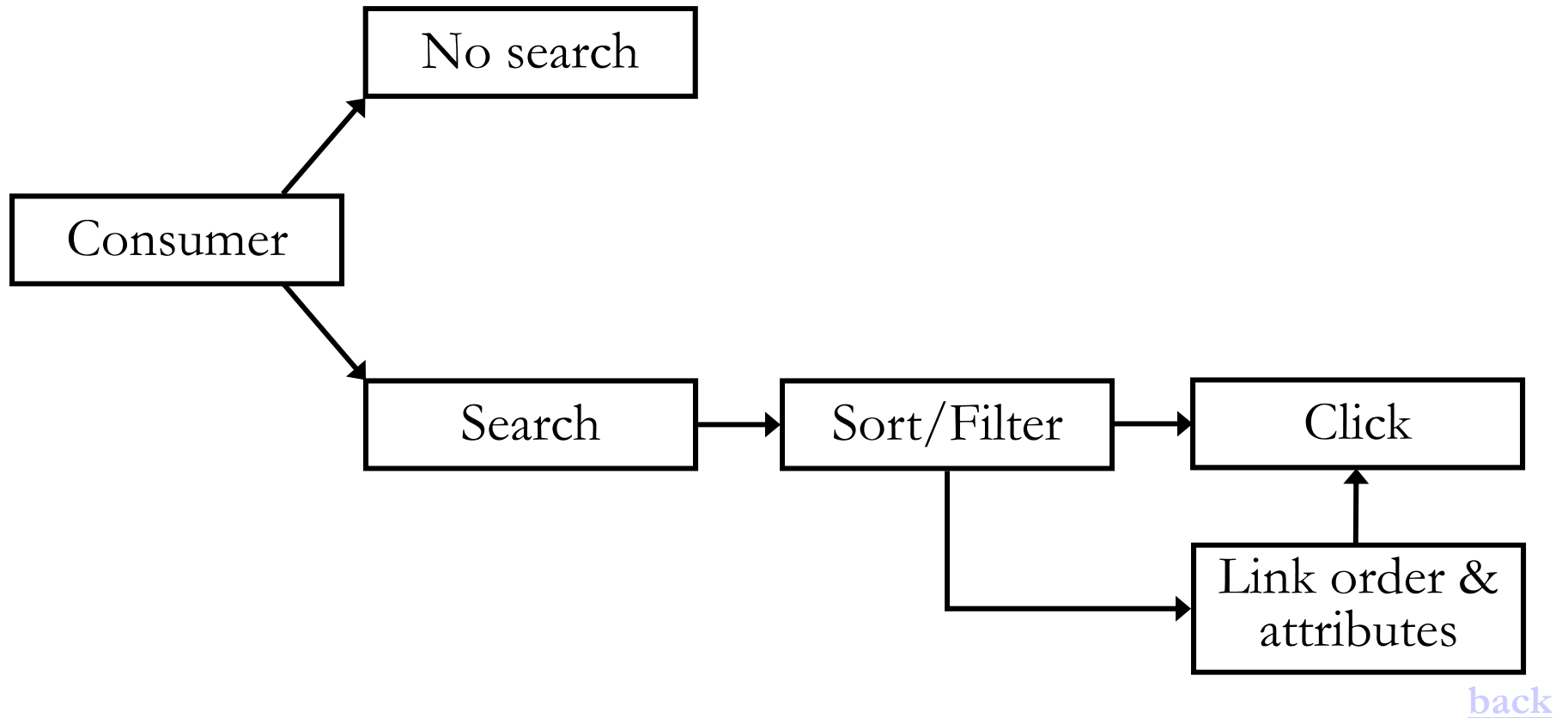
value function

$$= E\left[\sum_{\tau=t}^{\infty} \rho^{\tau-t} \pi(d_j^\tau, b_j^\tau, v_j^\tau | \mathbf{s}^\tau, \mathbf{X}^\tau)\right]$$

discount rate advertiser period profits

- Advertiser chooses bid to max total profit

Stage 3: Consumer Model



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Click Likelihood

- Click likelihood is product of three decisions
 - $p(\text{click} \mid \text{strategy}, \text{search})$
 - $p(\text{strategy} \mid \text{search})$
 - $p(\text{search})$
- Heterogeneity accommodated via a latent class structure

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Stage 1: Search Engine Strategy

- Consumer
 - Webpage design [detail](#)
- Advertiser
 - Market intelligence [detail](#)
 - Targeting [detail](#)
 - Auction mechanism [detail](#)

Estimation

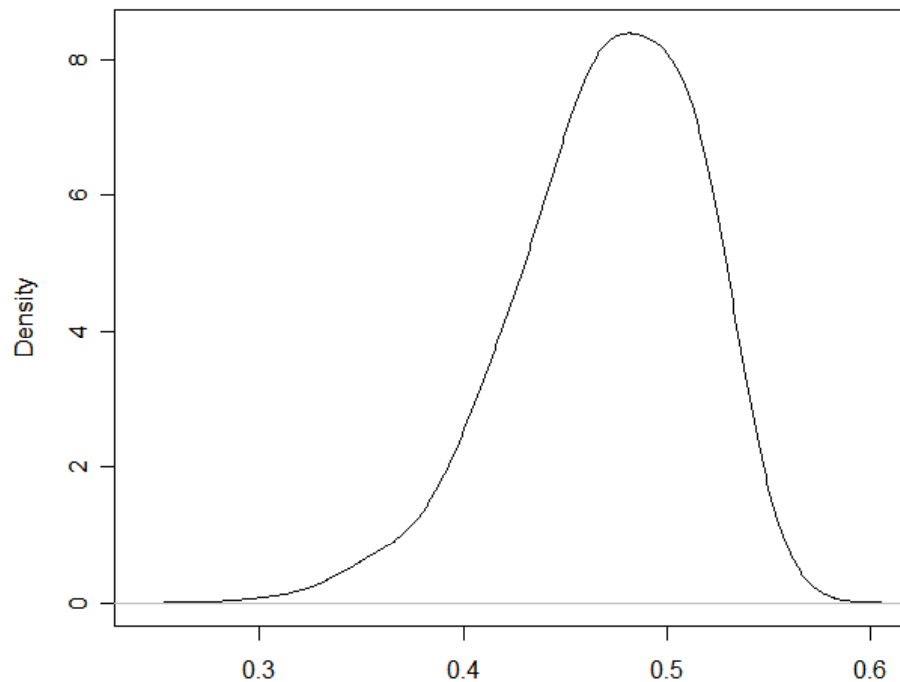
- Two-step estimation (Bajari et. al. 2007):
 - Profit function requires $b_j^t(\mathbf{s}^t, \mathbf{X}^t)$, $d_j^t(\mathbf{X}^t)$, $v_j^t(\mathbf{X}^t)$
 - Step 1: $b_j^t(\mathbf{s}^t, \mathbf{X}^t)$, $d_j^t(\mathbf{X}^t)$
 - Advertiser behavior: tobit yields bids $b_j^t(\mathbf{s}^t, \mathbf{X}^t)$ as function of states and attributes
 - Consumer behavior: choice model yields clicks $d_j^t(\mathbf{X}^t)$ as function of attributes
 - Substitute $b_j^t(\mathbf{s}^t, \mathbf{X}^t)$ and $d_j^t(\mathbf{X}^t)$ into profit function and obtain $v_j^t(\mathbf{X}^t)$ in Step 2

Estimation

- Two-step estimation (continued):
 - Step 2: obtain advertiser value parameters, v_j^t
 - compute profit recursion as function of v_j^t
 - choose v_j^t to yield highest V such that no deviation from optimal bids yields higher profit

Bayesian Estimation

Expert Rating Parameter Posterior
Advertiser Value Model



K.S. test distance=0.99, $p < 0.01$

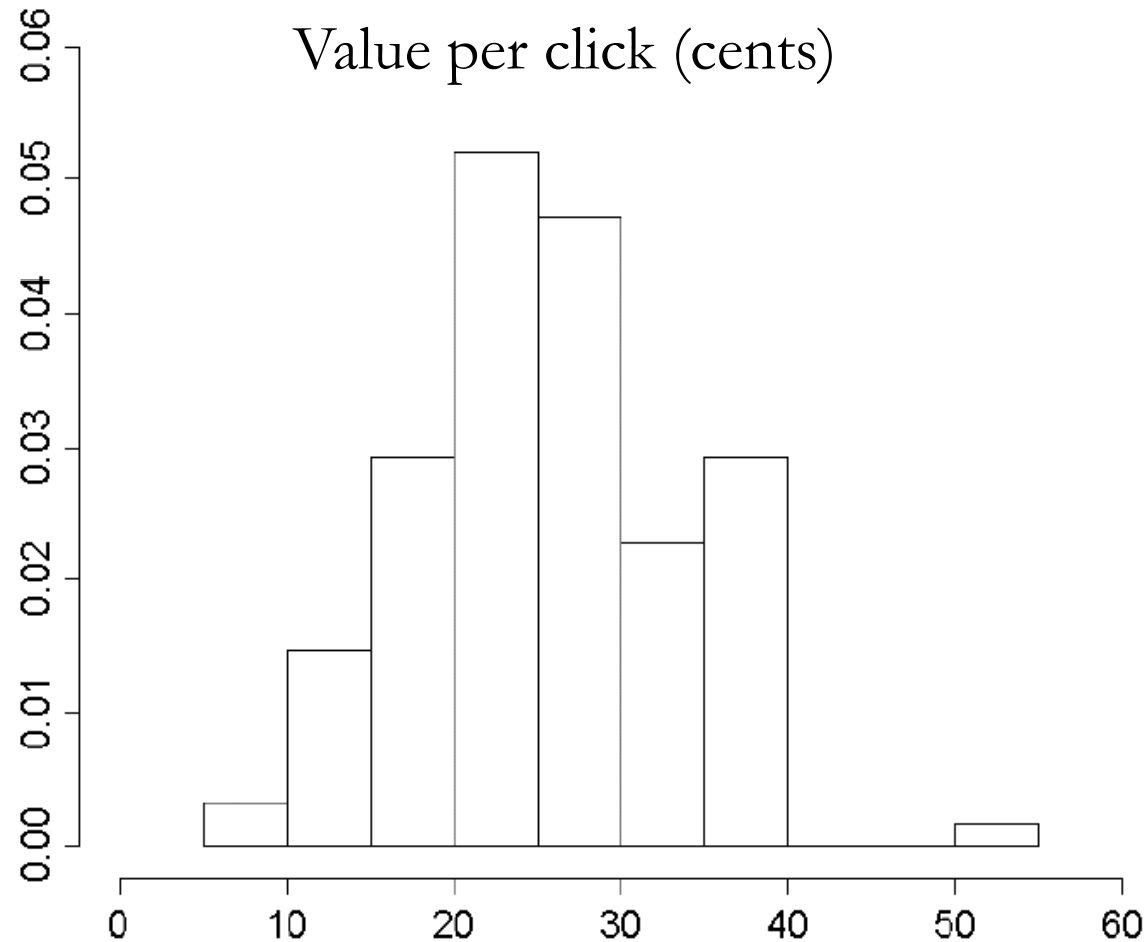
First Step: Advertiser Bidding Policy

	Median	95% Interval
φ		
Lagged Downloads $_{jt}/10^3$	-0.12*	(-0.16, -0.09)
Total Lagged Downloads $_t/10^3$	0.04*	(0.01, 0.08)
Lagged Number of Bidders $_t$	0.04*	(0.01, 0.06)
Lapse Since Last Update $_{jt}$	-0.31*	(-0.70, -0.02)
Non-trial Version Price $_{jt}$	0.36*	(0.33, 0.39)
Expert Ratings $_{jt}$	0.47	(-0.26, 1.23)
Consumer Ratings $_{jt}$	0.81*	(0.10, 1.50)
Compatibility Index $_{jt}$	-0.91*	(-1.74, -0.20)
Lagged MP3 Player Price $_t$	0.03*	(0.02, 0.03)
τ	8.14*	(6.78, 11.37)
Log Marginal Likelihood		-1123.59

First Step: Consumer Model

	Segment 1 (89.5%) (Infrequent searcher)	Segment 2 (10.5%) (Frequent searcher)
	Median (95% Interval)	Median (95% Interval)
β^g (utility parameters)		
Constant	-0.09 (-0.11,0.001)	0.35 (0.31,0.38)
Slot Rank	-0.08 (-0.06,-0.09)	-0.51 (-0.52,-0.50)
Non-trial Version Price	0.03 (0.03,0.04)	-0.04 (-0.04,-0.03)
Expert Ratings	0.16 (0.15,0.17)	0.06 (0.06,0.07)
Consumer Ratings	0.11 (0.11,0.12)	0.03 (0.03,0.05)
Compatibility Index	-0.08 (-0.09,-0.07)	0.16 (0.16,0.17)
Total Click Percentage	0.01 (-0.02,0.05)	0.09 (0.08,0.10)
δ^g (sorting/filtering scaling)	1.52 (1.48,1.55)	1.87 (1.78,1.99)
λ^g (search probability)		
λ_0^g (base)	-10.22 (-10.75,-9.60)	-0.78 (-1.21,-0.54)
λ_1^g (1-correlation)	0.02 (0.01,0.02)	0.03 (0.01,0.04)

Second Step: Advertiser Value



Second Step: Advertiser Value

- Mean value per click is 27 cents
 - Implied click/sale conversion rate is $\$0.27/\$22.00 = 1.2\%$
 - Industry Average 1-2% (Gamedaily.com)
- Attributes that enhance product quality correlate with higher values per click

Advertiser Policy Simulations

- Webpage design: remove sort, filter, etc.
 - Search Revenue -3.7% (-6.4% cons.; +2.7% advt.)
 - Consumer welfare decreases 5.6%
 - Advertiser profits increase 4.1%

Advertiser Policy Simulations

- Targeting: bid by key word and segment
 - Revenue +1.4% (+2.2% cons.; -0.8% advt.)
 - Advertiser revenue increases 11%
 - Consumer welfare increases 2.9%
- Welfare gains are positive for all agents

Advertiser Policy Simulations

- Market intelligence: search engine knows person's ad clicks, advertisers do not
 - No change in profits or welfare
 - Need to couple with targeting
- Auction mechanism: first to second price
 - Bids/Values 72% to 98% (truth telling)
 - However, no effect on search profits (0.01%)

Contribution

- Substantive Contribution
 - Findings (e.g., valuations)
 - Prescriptions (e.g. consumer and advertiser)
- Methodological Contribution
 - Bayesian 2 step estimation
- Theoretical Contribution
 - Dynamic 2 sided network for key words

Future Potential Directions

- More advertiser problems
 - Choice of key words
 - Multi-word bidding
 - Other mechanism considerations
 - Continuous/discrete time bidding
 - Bidding caps

Appendix

Policy Simulations

- Two-step estimates reflect old policy rules
 - Now need to solve dynamic program (DP)
- Approximate dynamic program (Judd, 1998)
 - Estimate bidding rule in lieu of bidding path
- Reduce state space
 - Own and total clicks instead of all firms' clicks
 - Own clicks only (oblivious equilibrium (Weintraub, Benkard and van Roy, 2008))
- Other solutions [detail](#)

Consumer Click

- A consumer clicks if expected utility from doing so is greater than zero
 - Link position
 - Product attributes
- Leads to probit model of clicks

[detail](#)

Consumer Sort and/or Filter

- Consumers sort and/or filter if their expected utility from doing so increases
 - For example, does sorting by price increase the expected utility of the search alternatives?
 - Yes, if one is price sensitive
 - No, if i) one cares more for quality, ii) initial query lists high quality goods first, and iii) low price alternatives are also lower quality ones
 - Leads to logit choice model for search strategy

[detail](#)

Consumer Search Decision

- Consumers choose to search if the expected maximum utility across search strategies is greater than zero
- Leads to nested logit model of search decision
 - Lower nest is search strategy
 - Upper level is search/no search

[detail](#)

Consumer Clicks

- Click if utility $u_{ijt}^{g\kappa} > 0$
 - $u_{ijt}^{g\kappa} = \tilde{\alpha}_j^g + x_{jt}^\kappa \tilde{\beta}^g + \tilde{\varepsilon}_{ijt}^{g\kappa}$
 - Utility, $u_{ijt}^{g\kappa}$ for consumer i at time t
 - Attributes, x
 - Parameters, α and β
 - Segment, g (latent class model)
 - Sort/filter option, κ
- Yields probit click model

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Consumer Sort and Filter

- Expected utility for sort/filter strategy κ

$$U_{it}^{g\kappa} = \sum_j E_{\varepsilon}(u_{ijt}^{g\kappa} | u_{ijt}^{g\kappa} \geq 0) \Pr(u_{ijt}^{g\kappa} \geq 0)$$

utility of prod. j
given strategy κ

likelihood click j
with strategy κ

- Probability choose sort/filter strategy κ

$$\Pr(\kappa)_{it}^g = \frac{\exp(U_{it}^{g\kappa})}{\sum_{\kappa'=0}^3 \exp(U_{it}^{g\kappa'})}$$

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Consumer Search Decision

- Consumer searches key word if expected utility across search strategies is positive
 - Nested logit where inclusive value is:

$$IV_{it}^g = \log\left[\sum_{\kappa} \exp(U_{it}^{g\kappa})\right]$$

- Leading to search probability:

$$\Pr(\text{search}_i^g) = \frac{\exp(\lambda_0^g + \lambda_1^g IV_{it}^g)}{1 + \exp(\lambda_0^g + \lambda_1^g IV_{it}^g)}$$

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Click Likelihood

probability of click
given sort/filter
option κ (probit)

probability of
sort/filter strategy
given search (logit)

probability
of search
(nested logit)

$$P_{ijt} = \int_{Demo_{it}} \sum_g \sum_{\kappa} \left[\Phi(\bar{u}_{ijt}^{g\kappa}) \frac{\exp(U_{it}^{g\kappa})}{\sum_{\kappa'=0}^3 \exp(U_{it}^{g\kappa'})} \right] \Pr(search_{it}^g) p g_{it}^g d\mathcal{D}(Demo_{it})$$

average over segments,
strategies and demographics
(not known to advertiser)

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Consumer Model: Heterogeneity

- Targeting and value of information
- Latent class model where:

$$pg_{it}^g = \frac{\exp(\gamma_0^g + Demo'_{it}\gamma^g)}{\sum_{g'=1}^G \exp(\gamma_0^{g'} + Demo'_{it}\gamma^{g'})}$$

Probability of being
in segment g

Demographics and
browsing history

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Consumer Model: Scaling Parameter

$$\begin{aligned}u_{ijt}^{g\kappa} &= \tilde{\alpha}_j^g + \sum_a x_{jat}^\kappa \tilde{\beta}_a^g + \tilde{\varepsilon}_{ijt}^{g\kappa} \\ &= \delta^g \left(\underbrace{\alpha_j^g + \sum_a x_{jat}^\kappa \beta_a^g}_{\bar{u}_{ijt}^{g\kappa}} + \varepsilon_{ijt}^{g\kappa} \right)\end{aligned}$$

Std. dev. of $\tilde{\varepsilon}_{ijt}^{g\kappa}$

$$\begin{aligned}U_{it}^{g\kappa} &= \sum_j E_\varepsilon(u_{ijt}^{g\kappa} | u_{ijt}^{g\kappa} \geq 0) \cdot \Pr(u_{ijt}^{g\kappa} \geq 0) \\ &= \delta^g \sum_j \left(\bar{u}_{ijt}^{g\kappa} + \frac{\phi(\bar{u}_{ijt}^{g\kappa})}{\Phi(\bar{u}_{ijt}^{g\kappa})} \right) \cdot \Phi(\bar{u}_{ijt}^{g\kappa})\end{aligned}$$

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DP in Policy Simulations

- Other solutions
 - Local perturbation starting around the original equilibrium
 - Continuous-time DP (Doraszelski and Judd, 2008; Nekipelov, 2008)
 - Sequential state-to-state transition (Doraszelski and Judd, 2007)
 - Static game

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Parametric vs. Nonparametric

- The objective of first step: approximate the equilibrium play
- The ideal solution: non-parametric first step
 - Data requirement
 - Still needs arbitrary assumptions (e.g., bin width in Kernel estimator)
- Flexible parametric specifications
 - Choose the one with the best fit

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Advertiser Heterogeneity

- Panel data help to identify the unobserved heterogeneity (e.g., BBL; Honde and Imai, 2006)
- Other methods for identifying heterogeneity include Kasahara and Shimotsu (2008), Hu and Shum (2008)

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Segment Specific Values

- Monthly prof.=paid prof. from each seg.
+organic prof. from each seg.

$$\begin{aligned} & \mathbf{E}\pi_j(\mathbf{b}^t, \mathbf{s}^t, \mathbf{X}^t, r_j^t; \theta, f_j) \\ &= \sum_{g=1}^G \left[\sum_{k=1}^K \Pr(k|b_j^t, \mathbf{b}_{-j}^t, \mathbf{s}^t, \mathbf{X}^t) \cdot (v_{jg}^t - b_j^t) \cdot d_g(k, X_j^t; \Omega_c) \right. \\ & \quad \left. + \sum_{k=K+1}^{\bar{N}} \Pr(k|b_j^t, \mathbf{b}_{-j}^t, \mathbf{s}^t, \mathbf{X}^t) \cdot v_{jg}^t \cdot d_g(k, X_j^t; \Omega_c) \right] \end{aligned}$$

Segment specific value

Segment specific clicks

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Slot Specific Values (Conversion)

- Monthly prof.=paid prof. from each slot
+organic prof. from each slot

$$\begin{aligned} & \mathbf{E}\pi_j(\mathbf{b}^t, \mathbf{s}^t, \mathbf{X}^t, r_j^t; \theta, f_j) \\ &= \sum_{k=1}^K \Pr(k|b_j^t, \mathbf{b}_{-j}^t, \mathbf{s}^t, \mathbf{X}^t) \cdot (v_{jk}^t - b_j^t) \cdot d(k, X_j^t; \Omega_c) \\ &+ \sum_{k=K+1}^{\bar{N}} \Pr(k|b_j^t, \mathbf{b}_{-j}^t, \mathbf{s}^t, \mathbf{X}^t) \cdot v_{jk}^t \cdot d(k, X_j^t; \Omega_c) \end{aligned}$$

Slot specific value

Slot specific clicks

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Second Step: Advertiser Model

Table 8: Alternative Models

Model	Log Marginal Likelihood
Base Model	-1651.3
Base Model Without Advertiser Dynamics	-1701.3
Base Model With Heterogeneous Customer Valuations	-1645.1